

EDUCATION

Georgia Institute of Technology • GPA: 4.0 / 4.0

Bachelor of Science, Computer Science

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- Relevant undergraduate-level coursework: Data Structures (Java), Computer Organization and Programming, Design of Digital Systems, Introduction to Perception and Robotics, Computer Systems and Networking
- Relevant graduate-level coursework: Algorithms, Abstract Algebra, Measure Theory
- Clubs and organizations: GT Web Dev Club, GT Video Game Development Club, GT Competitive Math

Expected Graduation: **May 2026**

Atlanta, GA

PROJECTS AND EXPERIENCE

Research with GT Computational Neuroscience group

Research Assistant

January 2024 - present

Skills: PyTorch, computer vision

- Write, test, and optimize biologically inspired machine learning models for active computer vision using PyTorch
- Develop novel masked image modeling algorithms to achieve accurate image classification results while using fewer computational resources than traditional methods

GT/IBM Virtual Summer Internship Program

Developer

May 2024 - August 2024

Skills: PyTorch, Python, C++

- Worked with mentors from IBM to learn about and contribute to various projects under the PyTorch Foundation, including the main PyTorch repo and PyTorch tutorials
- Debugged erroneous code relating to the Torch just-in-time compiler and TorchDynamo

Dungeon Deja Vu •  [dsfhdshdjtsb/dungeon-deja-vu](#)

Gameplay and Audio Programmer

August 2024

Skills: Rust, Bevy, Game Development

- Created a full-fledged platformer game with 6 levels and ~1 hour play time for Bevy Game Jam #5
- Placed 8th overall out of 77 entries, winning 3rd place in the Game Design category
- Used Rust and the Bevy game engine to implement core gameplay logic and audio systems

Coda •  [ambareesh1510/coda](#)

Developer

April 2023 - December 2023

Skills: Rust, Low-level Audio APIs

- Used cross-platform audio libraries to develop a parser and interpreter for a music synthesis programming language designed around low-level frequency manipulation
- Implement custom audio rendering logic to produce a variety of different sounds

Research on Chaotic Hash Functions •  [ambareesh1510/chaotic-hash-functions](#)

Independent Researcher

November 2023

Skills: C, Python/Jupyter Notebook, data analysis

- Completed a research project regarding the effectiveness of cryptographic hash functions designed using simple discrete chaotic maps as a part of MATH 4541 (Dynamics and Bifurcations I) at Georgia Tech
- Programmed and benchmarked various hash algorithms in C, then analyzed the results using NumPy and Matplotlib

GT Reviews

Backend Programmer

September 2023 - November 2023

Skills: React, Firebase, Rust, web scraping

- Designed a website to aggregate student reviews for professors, classes, dining halls, and residence halls at Georgia Tech
- Used Rust Selenium libraries to scrape professor information from Georgia Tech websites and store it in Firebase, and developed an API that allowed access to this data from the frontend

AWARDS	Four-time AIME qualifier; high score of 7					National Merit Scholar			Eagle Scout	
TECHNICAL SKILLS	Linux	Git	Rust	C/C++	Python	PyTorch	Java	React	PostgreSQL	LaTeX
LANGUAGES	English (native)		Tamil (native)		Mandarin Chinese (proficient)				Sanskrit (proficient)	